## PE subject overview – 2022/23



Lesson 1	EYFS	Year 1	Year 2	Year 3	Year 4	Year 5	Year 6
Autumn 1	Gross	FS*	Swimming				
	<b>Motor Skill</b>						
Autumn 2	R	eal <mark>Gym (Soc</mark> i	al Cog)	Real PE	Real PE	Real PE	Real PE
Spring 1	Real	Dance (Cogn	itive Cog)	Real Gym	Real Gym	Forest School	Real Gym
Spring 2	F	Real Gym (Cre	ative)	Real Dance	Real Dance	Forest School	Real Dance
Summer	Real Gym		Swimming				
1&2							

Lesson 2	EYFS	Year 1	Year 2	Year 3	Year 4	Year 5	Year 6
Autumn 1	Real PE – Unit 1 Personal		Forest School	Indoor Athletics	Forest School	Indoor Athletics	
Autumn 2	Real PE – Unit 2 Social		Forest School	Basketball	Forest School	Tag Rugby	
Spring 1	Real PE – Unit 3 Cognitive		Forest School	Hockey	Football	Hockey	
Spring 2	Real PE – Unit 4 Creative		Forest School	Real PE	Real Gym/Real Dance	Real PE	
Summer 1	Real PE – Unit 5 Applying Physical		Forest School	Tennis	Forest School	Volleyball	
Summer 2	Real	PE – Unit 6 Heal	th & Fitness	Forest School	Rounders	Forest School	Cricket

\*Year 1 to replace one of their PE sessions with Forest School

Lesson 3	Year 1	Year 2	Year 3	Year 4	Year 5
Autumn 1	Forest School	Forest School Lite	Forest School	Forest School Lite	Forest School
Autumn 2	<mark>Forest School</mark>	Forest School Lite	<mark>Forest School</mark>	Forest School Lite	Forest School
Spring 1	Forest School	Forest School Lite	Forest School	Forest School Lite	Forest School
Spring 2	Forest School	Forest School Lite	Forest School	Forest School Lite	Forest School
Summer 1	Forest School	Forest School Lite	<mark>Forest School</mark>	Forest School Lite	Forest School
Summer 2	Forest School	Forest School Lite	Forest School	Forest School Lite	Forest School

\*A year group's half term unit of Outdoor Adventure can take place during their Forest School session any time during the school year.

\*Forest School Lite denotes 1 hour of Forest School per week.

<u>1</u>	<u>2</u>	<u>3</u>	<u>4</u>	<u>5</u>	<u>6</u>
I can move with some control and awareness of spaceI can link two or more actions to make a sequenceI can show contra (e.g.: small / tall, straight / curved, wide / narrowGymnasticsI can climb safely low level equipment.I can stretch and curl to develop flexibilityI can jump in a variety of ways an land with some control and balan	I can travel by rolling forwards, backwards and sideways I can hold a position whilst balancing on different points of my body I can climb safely on large equipmentI can stretch and curl to develop increasing flexibility I can jump in a variety of ways and land with	I can refine movements into sequences I can show changes of direction, speed and level during a performance I can swing and hang from equipment safely using my hands	I can plan, perform and repeat sequences I can move in a clear, fluent and expressive manner I can travel in a variety of ways (e.g: flight by transferring weight to generate power in movement) I understand centre and gravity and can use this to create interesting body shapes	I can create complex and well executed sequences that include a range of movements: - travelling, balances, swinging, bending, stretching- twisting, gestures, linking shapes I can link sequences of movements effectively I can practice and refine gymnastic techniques I demonstrate good kinaesthetic awareness	I can create comple and well executed sequences that include a range of movements: - springing - flight - vaults - inversions - rotations- shapes that are strong, fluent and expressive. I can vary speed, direction, level and body rotation durin floor performances I can practice and refine the gymnast techniques listed above I can use equipmen to vault and to swing, remaining upright

Dance	I can move with control and coordination. I can link two or more actions in a sequence.	I can copy and remember moves and positions. I can choose appropriate movements to communicate mood / feelings / ideas.	I can refine movements into sequences I can change speed and level within a performance I can develop suppleness through stretching	I can plan, perform and repeat sequences. I can move in a clear, fluent and expressive manner. I can create dances and movements that convey a clear idea. I can develop physical strength by practicing moves	I can compose creative and imaginative dance sequences. I can express an idea in original and imaginative ways.	I can perform expressively and hold a precise and strong body posture I can create and perform complex sequences I can perform with high energy, slow grace or other themes and maintain this throughout a performance
Athletics	I can run at different speeds. I can jump from a standing position I can perform a variety of throws with basic control.	I can change speed and direction whilst running. I can jump from a standing position with accuracy. I can perform a variety of throws with control and coordination	I can sprint over a short distance up to 60m I can use a range of throwing techniques (underarm / overarm) I can compete with others I can improve personal best performances	I can run over a longer distance, conserving energy to sustain performance I can throw with accuracy to hit a target or cover a distance I can jump in a number of ways, using a run up if appropriate I can compete with others and aim to improve personal best performances	I can combine sprinting with low hurdles over 60m I can throw accurately and refine performance by analysing technique and body shape I can compete with others and keep track of personal best performances, setting targets for improvement	I can choose the best place for running over a variety of distances I show control in take-off and landing when jumping I compete with others and keep track of personal best performances, setting challenging targets for improvement

	See Real PE	See Real PE	See Real PE	I can throw and	I can perform skills	I can perform skills
	Progression of skills	Progression of	Progression of	catch a ball with	with increasing	with accuracy,
	document	skills document	skills document	accuracy.	accuracy, confidence	confidence and
					and control.	control
				I can travel with the		
				ball keeping it under	I know the	I can combine and
				control.	difference between	perform skills with
					attacking and	control, adapting
				I can pass the ball	defending skill and	them to meet the
				accurately and keep	use these skills	needs of the
				possession when	within games.	situation.
				needed.		
					I can respond	I can choose when
Invasion Games				I can follow the rules	consistently I the	to pass or keep
				of a game.	games I play,	possession, so that I
					choosing and using	make progress
					skills which meet the	towards scoring.
					needs of the	
					situation.	I can use a variety of
						tactics to keep the
					I am starting to use a	ball e.g. changing
					variety of tactics to	speed and direction.
					keep the ball e.g.	
					changing speed and	I can give feedback
					direction.	on my own and
						others'
	See Real PE	See Real PE	See Real PE	l can demonstrate		performances. I can hit the ball with
	Progression of skills	Progression of	Progression of	and use the correct		
	document	skills document	skills document	grip of the racket		purpose, varying speed, height and
	uocument	skills uocument	skills uocument	and understand how		direction.
				to get into the ready		unection.
Net Games				position.		I can play shots on
				I can use good		both sides of my
				hand/eye co-		body.
				ordination to be able		
				to contact the ball		I can spot the spaces
						in my opponent's

				racket. I can recognise the difference between the low serve and the high serve. I understand how to use different shots to outwit an opponent in a game	the ball towards them. I can work with team mates to get the ball to the net. I can give feedback on my own and others'
					performances.
F F	See Real PE Progression of skills document	See Real PE Progression of skills document	See Real PE Progression of skills document	I can strike a ball with intent and throw it accurately	I can vary how I bowl depending on the desired outcome.
				when bowling and/or fielding. I can intercept and	I can bat effectively, using different types of shots.
				stop the ball with	
				consistency and sometimes catch the	I can field with increased accuracy.
				ball.	
Striking and Fielding				I can return the ball	I can throw over-arm
Striking and Fielding Games				quickly and accurately.	with accuracy and for a good distance.
					I can plan to outwit
				I can judge how far I	the opposition
				need to run to score	individually, as a pair
				points.	or as a team when I
				I can choose where	am batting, bowling and fielding.
				to stand as a fielder	und ficturing.
				to make it hard for the batter.	I can gauge when to run after hitting the ball.

						I can use tactics which involve bowlers and fielders working together.
Forest School / Outdoor Adventure	Tool work – Bowsaw. Potato peelers - whittling Castle building – transporting-lifting. Bug hunting. Watering tress. Collecting and carrying water	Tool work – Bowsaw Balancing – obstacle courses Bug hunt – high and low- moving logs etc Watering tress. Collecting and carrying water	Tool work – Bowsaw, palm drill, knives/potato peelers - whittling Bubble wands – large enough for children to get inside Bug hunting. Watering tress. Collecting and carrying water Map making from natural resources. Den building.	Tool work – Bowsaw, palm drill. knives/potato peelers - whittling Balancing obstacle courses Animal mimics/ games Watering cress. Collecting and carrying water Cooking healthy – sourcing wood for fire Blindfold partner game – lead safely around FS. Den Building.	Large planting/digging Watering cress. Collecting and carrying water Planting food/ veg patch Den Building. Tool work – Bowsaw, palm drill, knives – whittling, axe,secateurs Obstacle course built by children.	

	Develop water	Water safety, face	Water safety.	Water safety, initial	Water safety and	Water safety and
Swimming	confidence and water safety.	in water, entering and exiting safely, movement with support and <b>movement</b> without, star floats.	(Supported or unsupported) star floats, kicking on front and blowing bubbles, kicking on back, breaststroke kick on back. (Introducing arm movement)	swim assessment, kick/push/glide, kick 5m on front crawl, backstroke and breaststroke with push and glides. (Developing arm movement).	lifesaving. Initial swim assessment stroke development using arms, breathing, timing for front crawl, breaststroke and backstroke.	lifesaving. Initial swim assessment stroke development using arms, breathing, timing for front crawl, breaststroke and backstroke.