

### Literacy (link to Saxons)

Legends and fables.

Film narrative - Looking at 'The Piano'.

Writing from character's perspective, seeing how a film can tell a story and how we can link that to a written story.

List poems - Looking at how to use language to create a particular effect on the reader.

### Maths

Written methods for the four operations

Using and applying maths to solve problems in different contexts

Simple algebra.

Problem solving strategies

Mental maths skills

Investigating number statements and patterns

Solving word problems

Fractions, decimals and percentages.

Ratio and Proportion

### Science

Animals including humans

Characteristics of animals and humans.

Human development.

Similarities between humans and animals.

Mammals.

Living things and their habitats.

Butterfly life cycle

Tadpole life cycle

Plant seed dispersal

Life of plants

Enquiry skills

Planning an investigation

Analysing and presenting results

### Art/DT

Study Claude Monet

Recreate Claude Monet art work

Using computers to alter images.

### History/Geography: (Anglo-Saxons / Rivers)

We will be creating a museum exhibition of Anglo-Saxon artefacts.

The arrival of the Anglo-Saxons.

Saxon villages and how they were organised.

The importance of rivers to settlers.

How we can find out about the past.

Map skills - locating places.

## 'Smashing Saxons' Spring I and II

### Year 5

### RE

Who is my neighbour?

Jesus and how he taught his followers.

Muslim family life.

The Easter story.

### PSHE & SEAL

Going for goals

Good to be me

Taking responsibility

Co-operation and team work

### PE / Games

Cricket

Gymnastics

Handball

### Computing

Internet safety

'We are artists' - Looking at creating different artwork through different software.